

Statistical behaviour of optical vortex fields

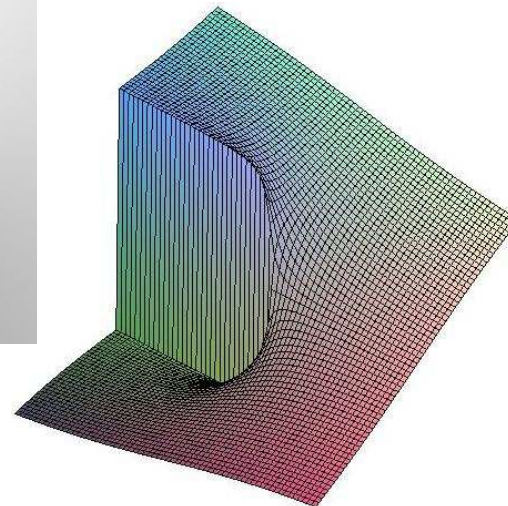
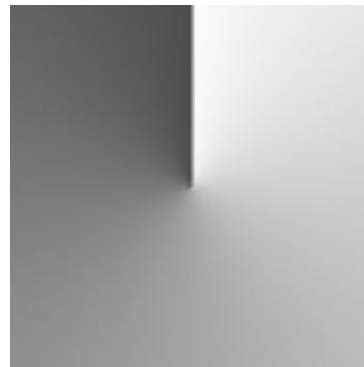
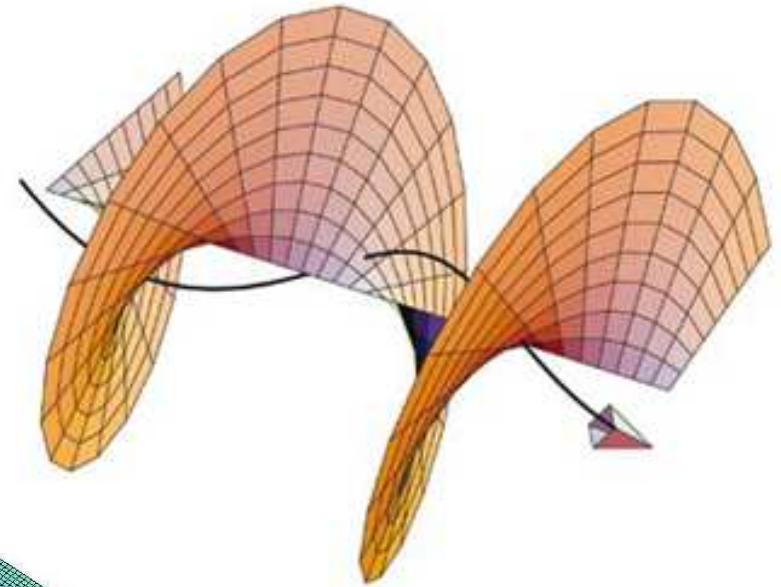
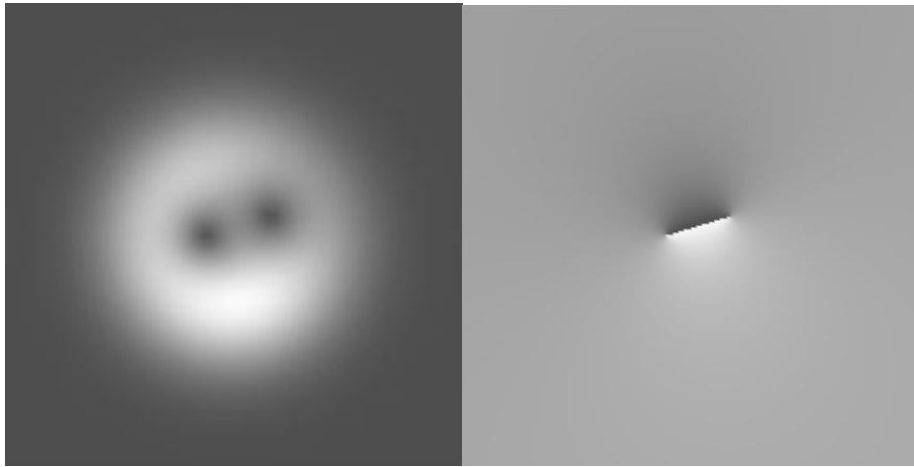
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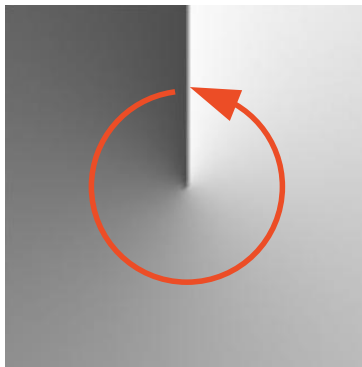
What are optical vortices?



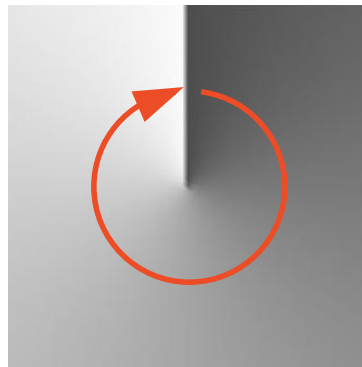
Topological charge

$$V_- = x - iy = \rho \exp(-i\phi)$$

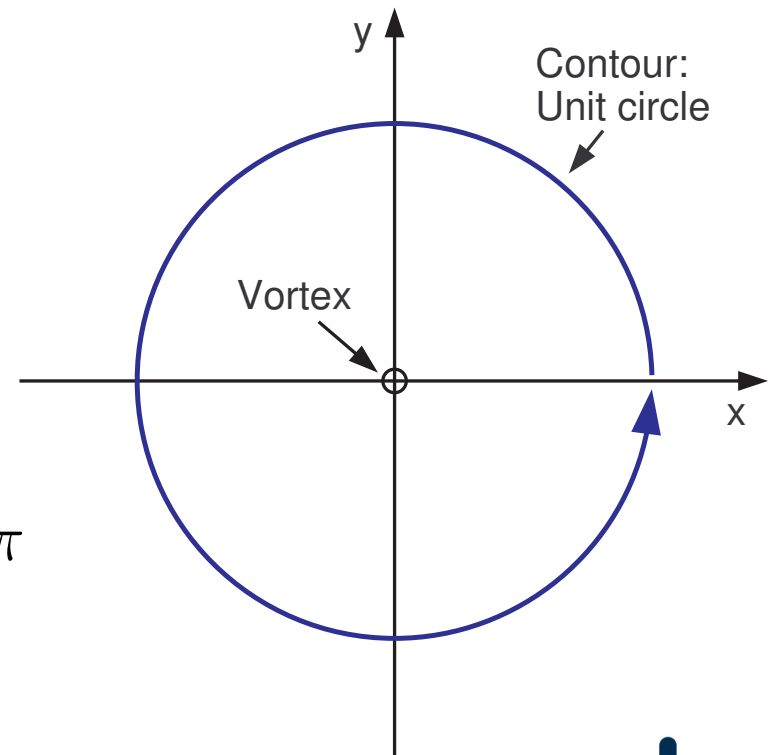
$$V_+ = x + iy = \rho \exp(i\phi)$$



-1



+1



$$\oint_C \nabla \theta(x, y) \cdot \hat{ds} = \nu 2\pi$$

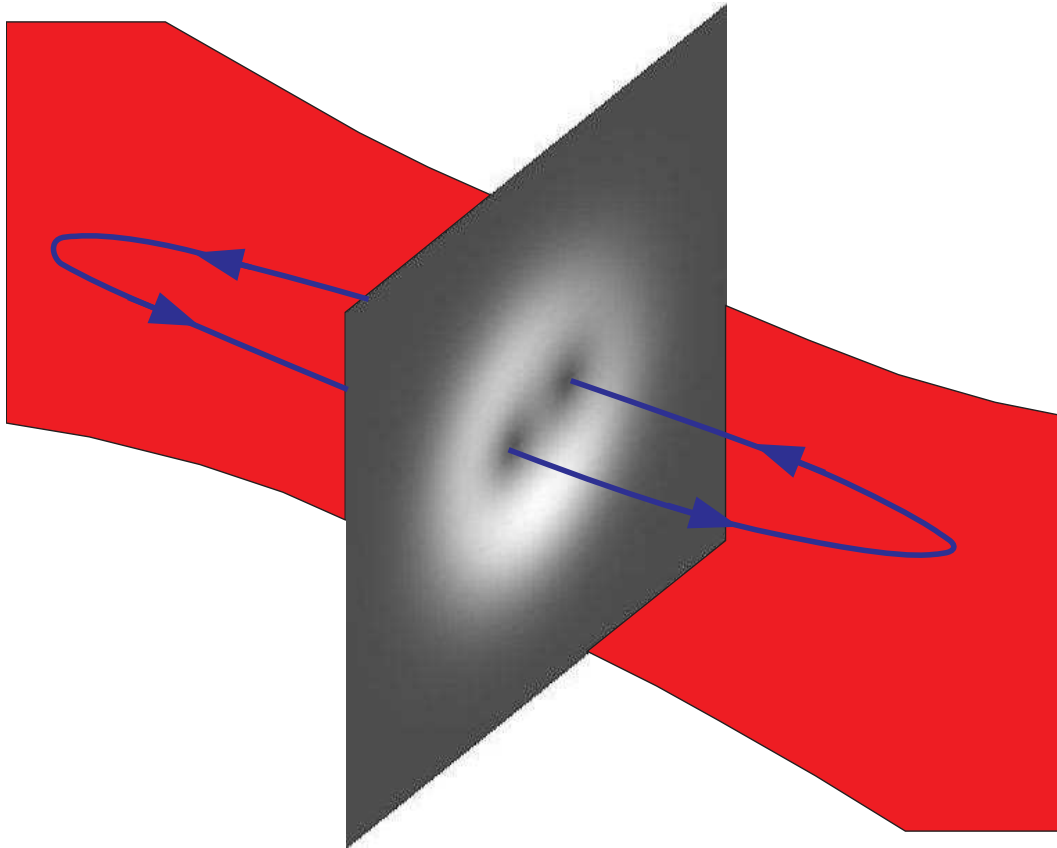
Vortex dipole = 2 oppositely charged vortices

Topological charge conservation

Vortices form lines in 3D

→ annihilation and creation of vortex dipoles

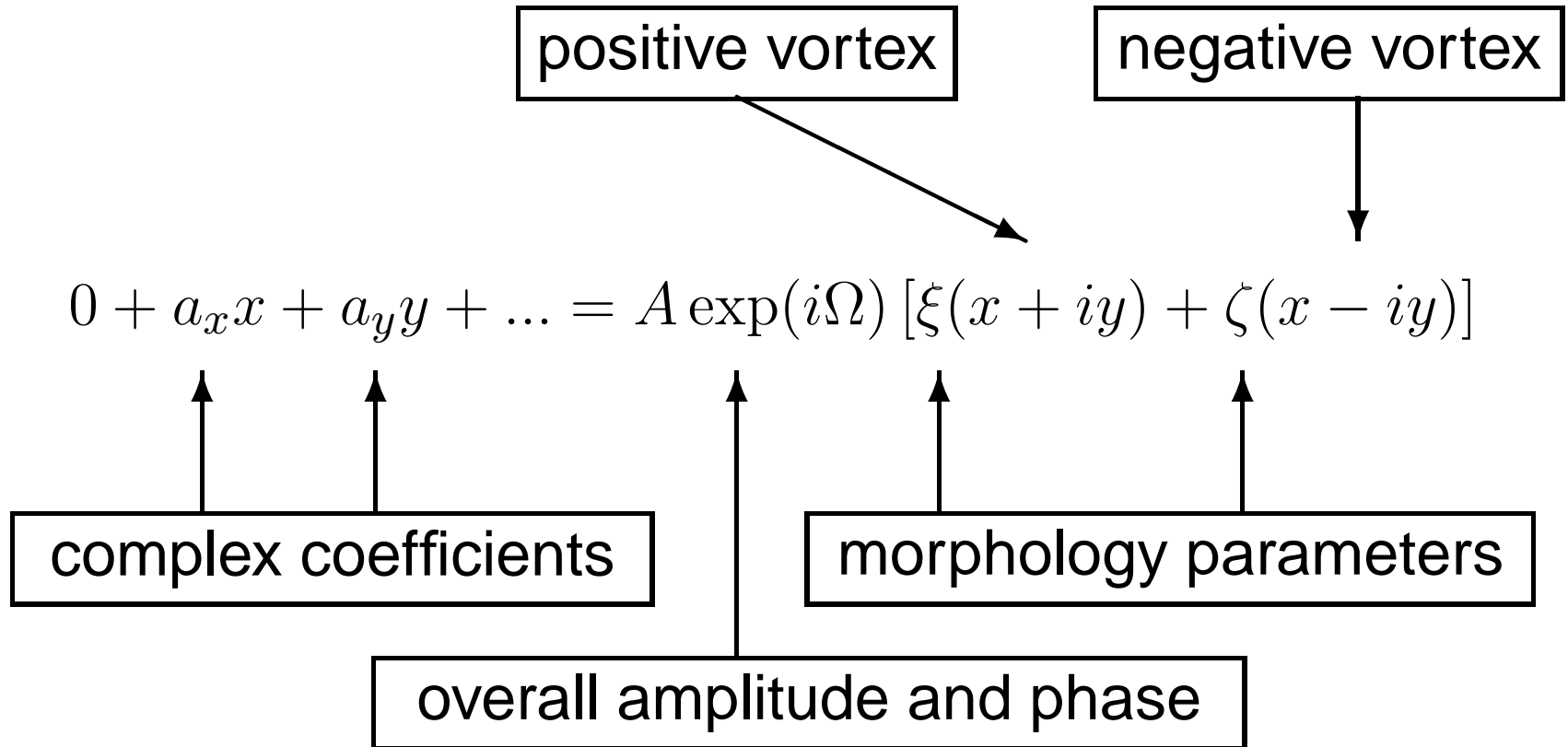
→ topological charge flow



Topological charge is locally conserved. Net flow of topological charge into a closed volume is zero.

Parameterisation

Taylor series expansion around vortex at origin



where $|\xi|^2 + |\zeta|^2 = 1$

Vortex shape

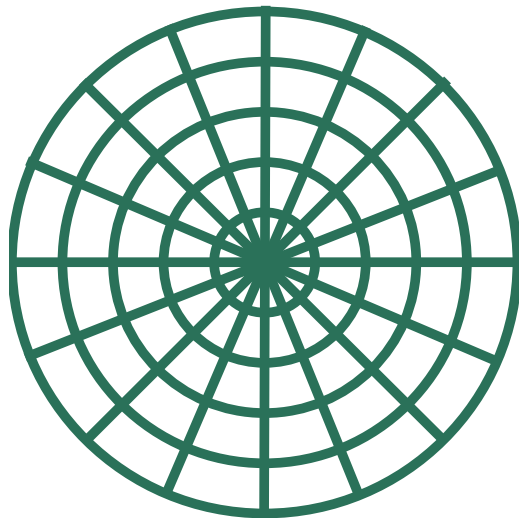
For isotropic (canonical) vortices:

$$\xi = 1 \text{ and } \zeta = 0 \quad \rightarrow \quad \nu = +1$$

$$\xi = 0 \text{ and } \zeta = 1 \quad \rightarrow \quad \nu = -1$$

All other cases are anisotropic (noncanonical)

Canonical



Noncanonical



Vortex morphology

Morphology of the vortex (anisotropy and orientation) is given by ξ and ζ .

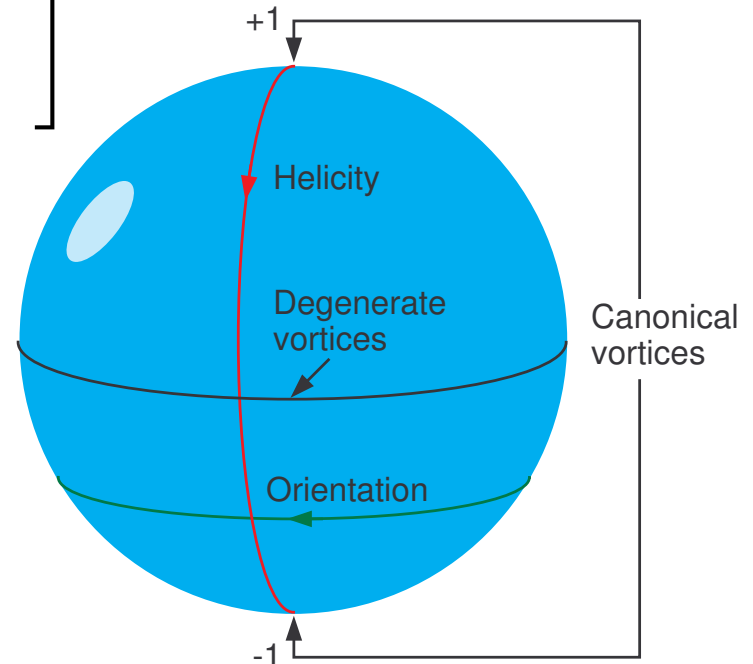
Analogues to Jones vectors (polarisation):

$$\eta = \begin{bmatrix} \xi \\ \zeta \end{bmatrix} = \begin{bmatrix} \cos(\psi/2) \exp(i\beta/2) \\ \sin(\psi/2) \exp(-i\beta/2) \end{bmatrix}$$

Morphology angles:

- ▷ $0 \leq \psi \leq \pi$ — helicity ($\cos \psi$)
- ▷ $0 \leq \beta < 2\pi$ — orientation

Coordinates on a Bloch sphere



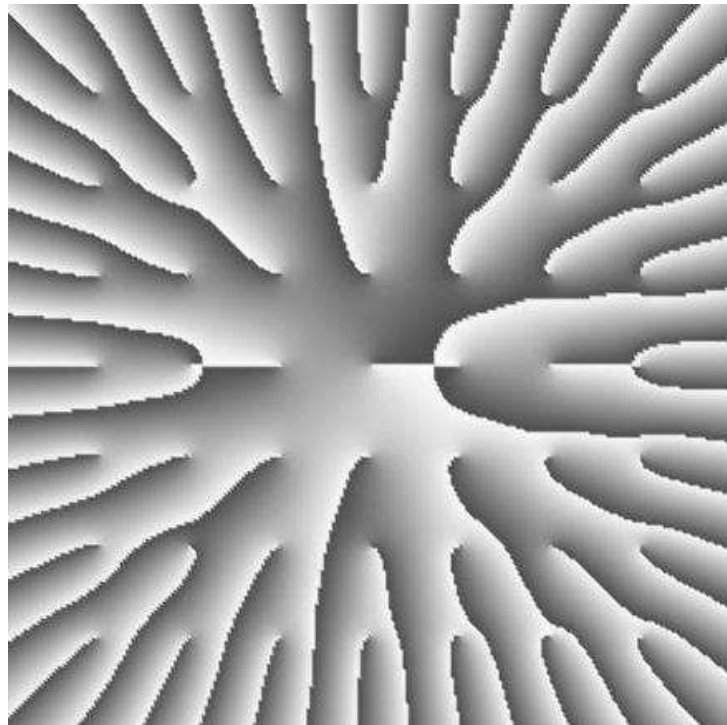
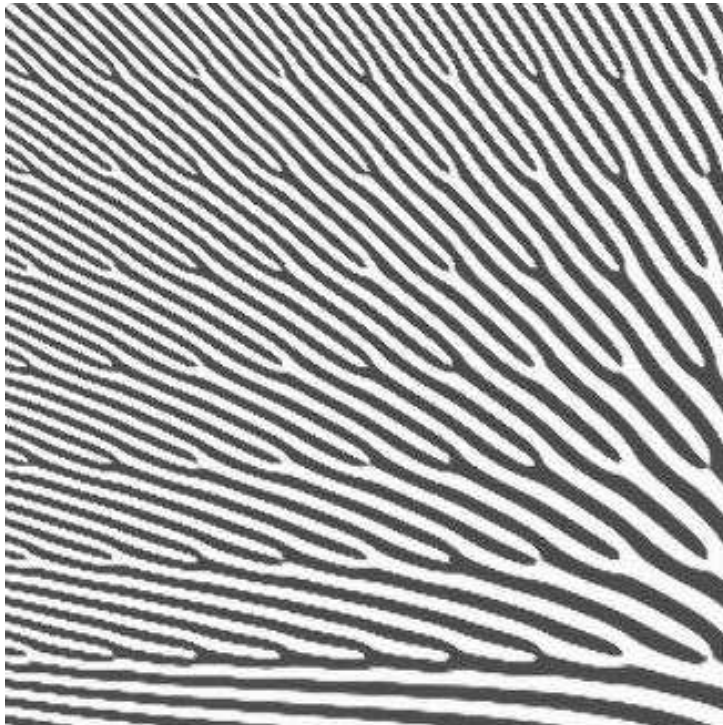
Generating optical vortices

Diffractive optical elements (DOEs)
or Spatial light modulators (SLMs)

For phase function (with vortices): $\theta(x, y)$

Amplitude function: $t(x, y) = \frac{1}{2} + \frac{1}{2} \cos [\theta(x, y)]$

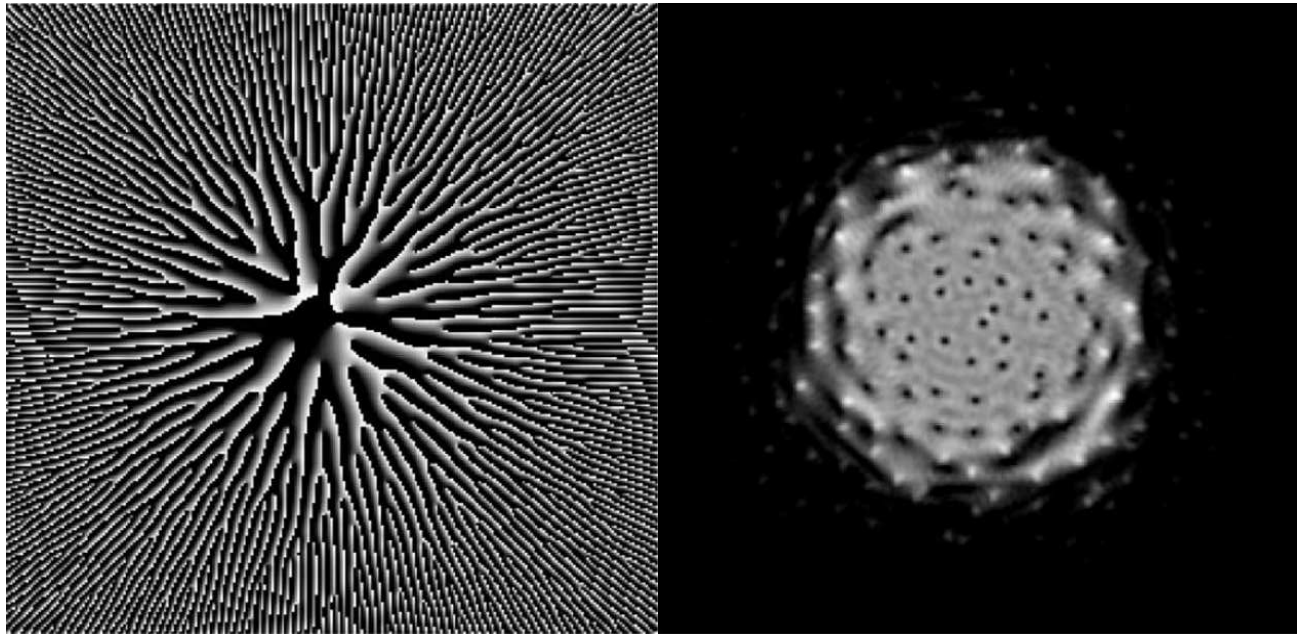
Phase functions: $t(x, y) = \exp [i\theta(x, y)]$



Vortex density limitation

The maximum topological charge density D in area

with circumference L for wavelength λ : $\frac{D}{L} < \frac{1}{\lambda}$



For spatial frequency $>$ wavenumber

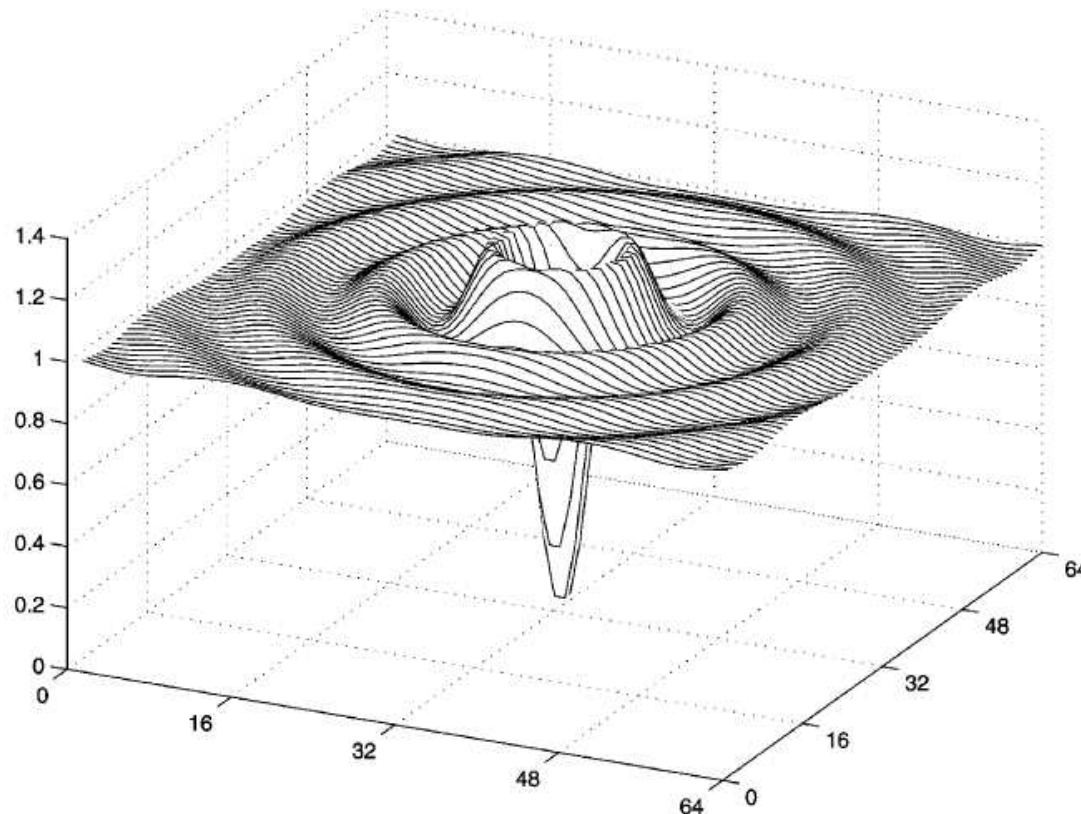
\Rightarrow purely evanescent waves

\Rightarrow exterior depletion

Point vortex profile

Phase only element \rightarrow point vortices
(no amplitude modulation)

Density limitation \rightarrow effective profile for point vortex
(remove evanescent field)



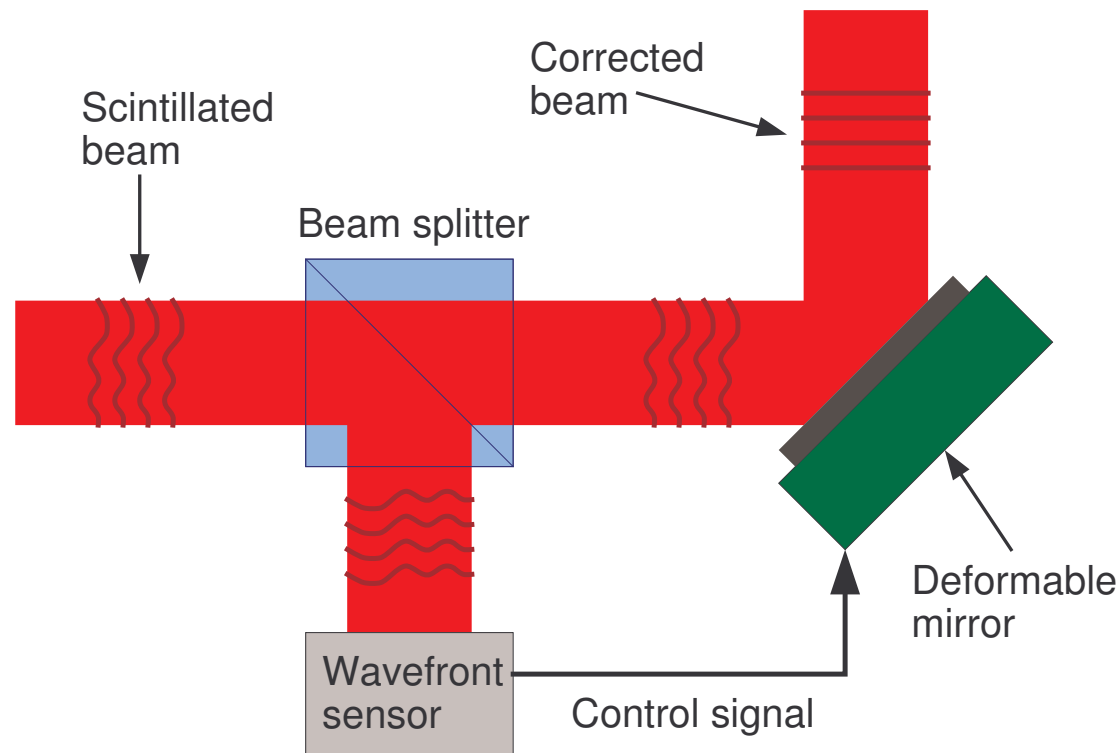
Scintillated optical beams

Optical beam in a turbulent atmosphere:

→ index variations cause random phase modulations

→ leads to distortion of the optical beam.

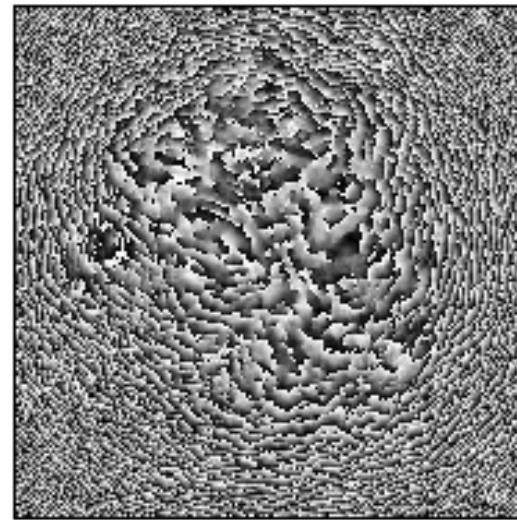
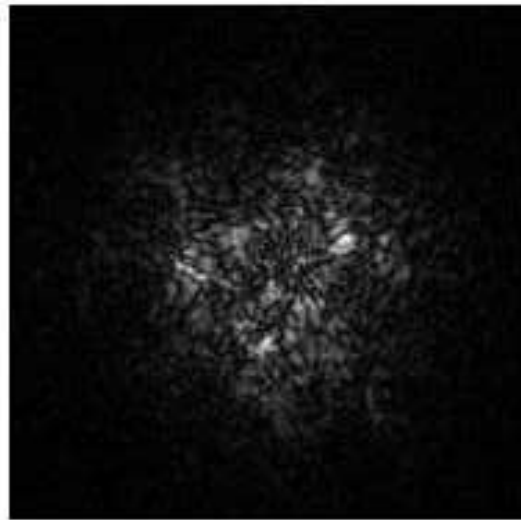
Weak scintillation → continuous phase distortions that can be corrected by an adaptive optical system:



Strong scintillation

Strong scintillation → optical vortices.

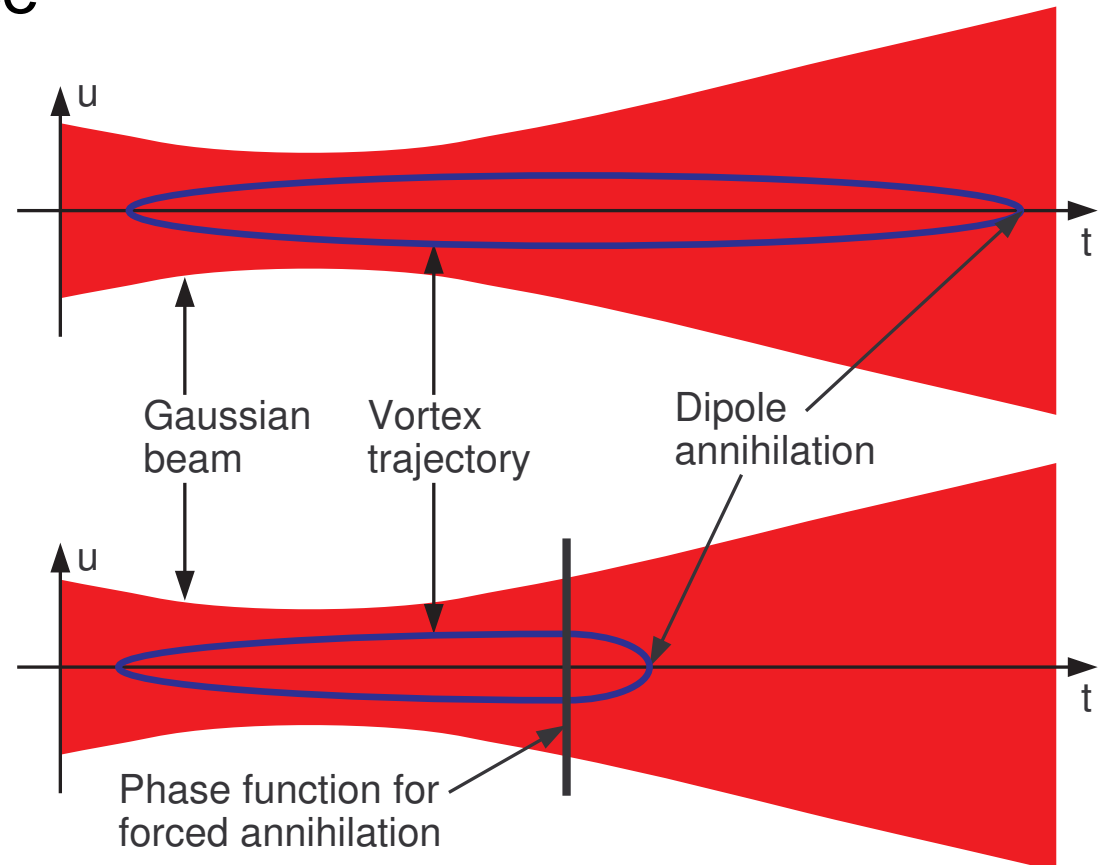
⇒ conventional adaptive optics does not work anymore.



Need to get rid of the vortices.

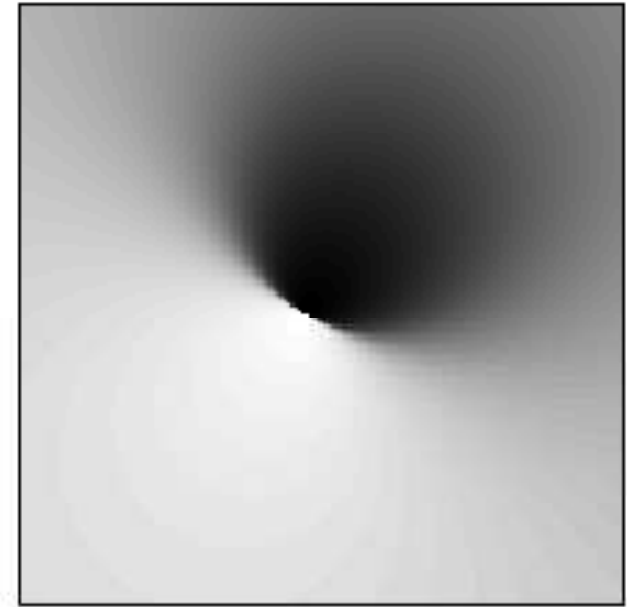
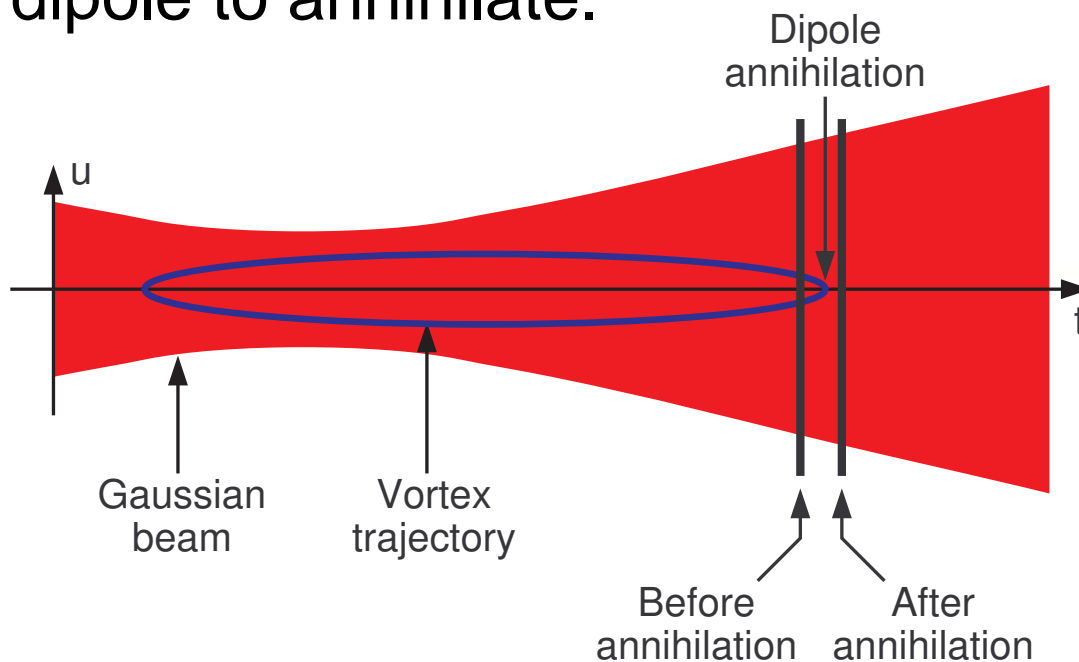
Forced annihilation

One idea to get rid of optical vortices in strongly scintillated optical beams is to force vortex dipoles to annihilate sooner by introducing a special phase function.



Annihilation in Gaussian beam

The phase function behind an annihilation point looks similar to the continuous part of the phase function before the annihilation point. The latter somehow has the ability to cause annihilation. So one can use the former to force a vortex dipole to annihilate.



Vortex removal procedure

Procedure to remove optical vortices:

- ▷ Located all the optical vortices.
- ▷ Divide them into dipoles.
- ▷ Compute annihilation phase function for each dipole.
- ▷ Multiply beam with all these phase functions.
- ▷ Allow beam to propagate.

Not extremely successfull!

We need to understand the statistical behaviour of vortex fields better.

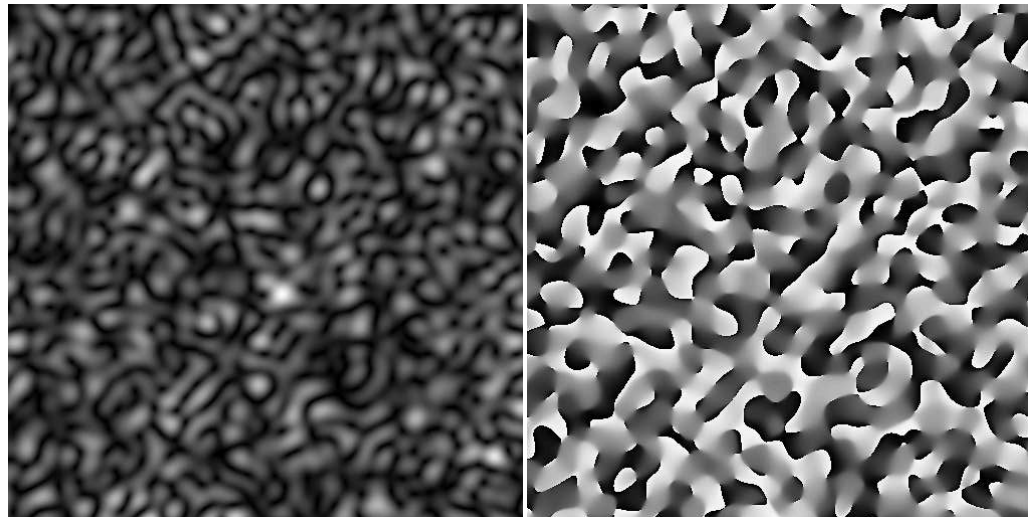
Random vortex fields

A random wave field (speckle field) = random vortex fields.

$$f(x, y, z) = \sum_n \alpha_n \exp(i\mathbf{k}_n \cdot \mathbf{x})$$

\mathbf{k}_n — propagation vectors inside cone angle θ

α_n — random complex coefficients



Amplitude

Phase

Properties of random vortex fields

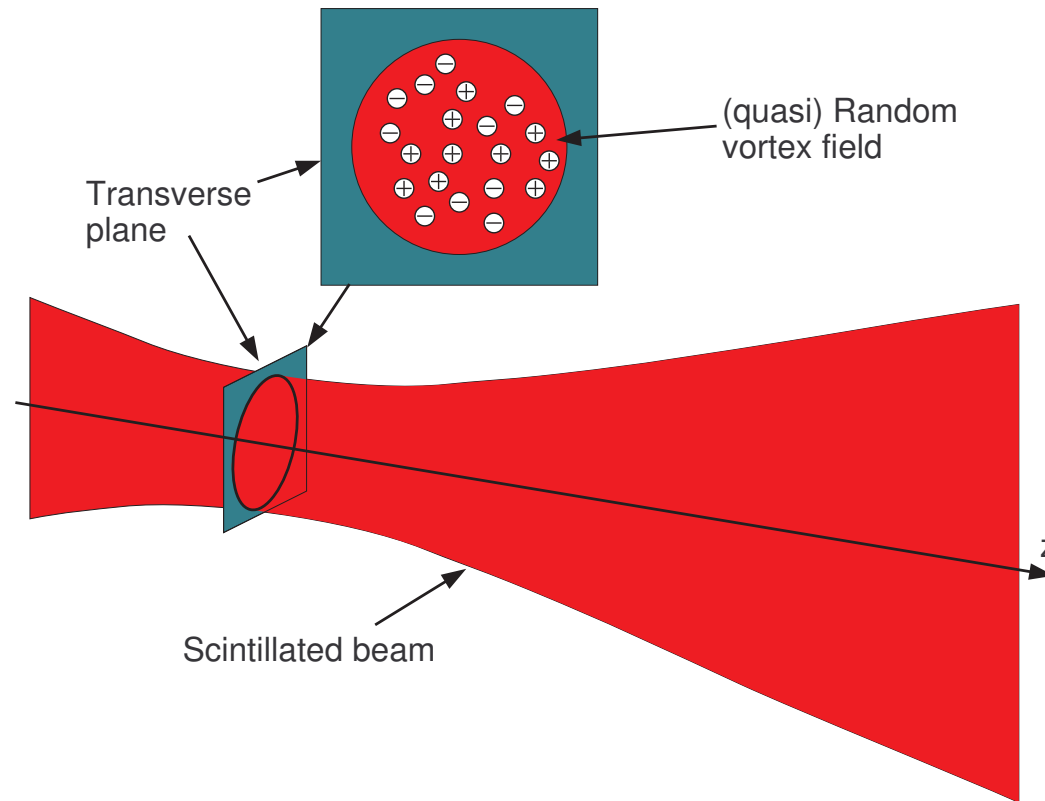
(... or what we already know)

- ▷ Vortex density inversely proportional to coherence area.
- ▷ Globally \Rightarrow neutral topological charge.
- ▷ Adjacent topological charges are anti-correlated.
- ▷ Annihilation rate = creation rate

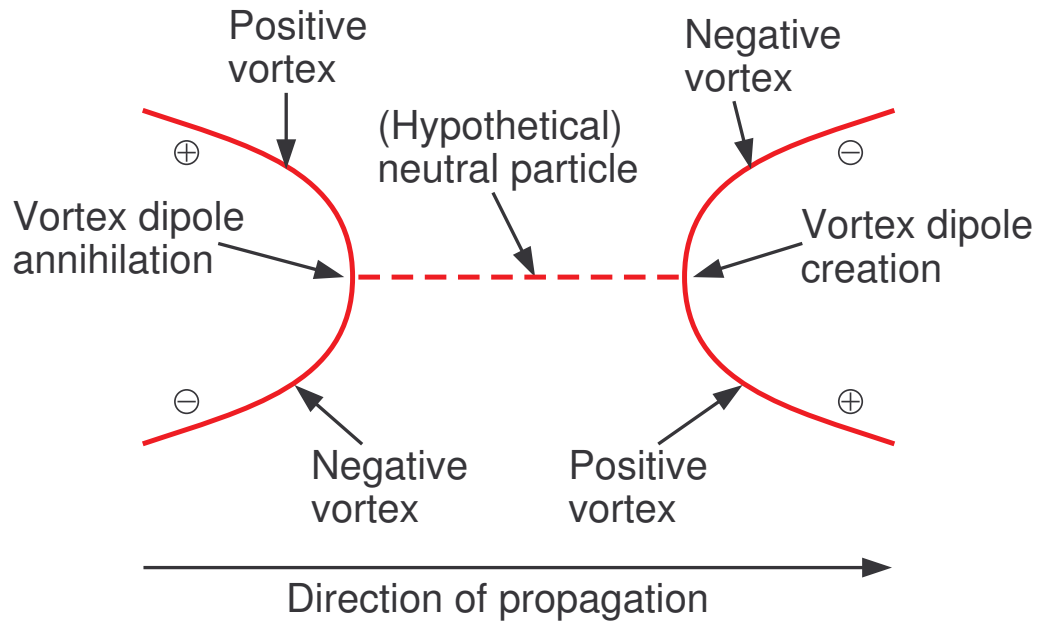
\Rightarrow System in equilibrium

Perspective

Physical beam: 2+1 dimensional world.
Vortices = particles in 2D space.
Propagation direction = time-dimension.



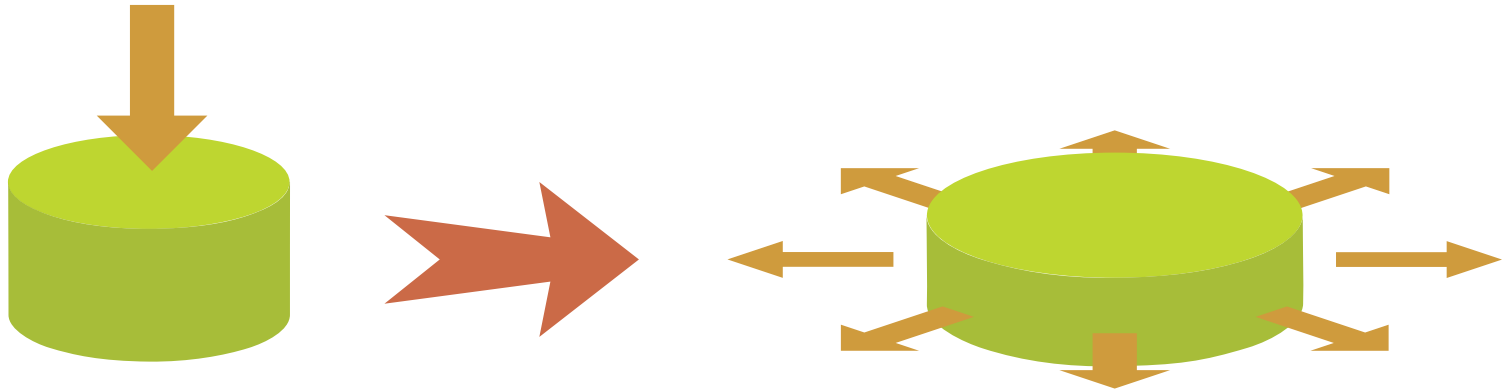
Vortex plasma model



Three types of particles:

- ▷ Positive vortices $n_p(x, y, z)$
- ▷ Negative vortices $n_n(x, y, z)$
- ▷ Neutral bound states $n_0(x, y, z)$
(positive vortex + negative vortex)

Conservation equations



$$(1) \quad \partial_z n_p(x, y, z) + \nabla \cdot \mathbf{J}_p(x, y, z) = \mathcal{C} - \mathcal{A}$$
$$(2) \quad \partial_z n_n(x, y, z) + \nabla \cdot \mathbf{J}_n(x, y, z) = \mathcal{C} - \mathcal{A}$$
$$(3) \quad \partial_z n_0(x, y, z) + \nabla \cdot \mathbf{J}_0(x, y, z) = \mathcal{A} - \mathcal{C},$$

$\mathbf{J}_p(x, y, z)$, $\mathbf{J}_n(x, y, z)$ and $\mathbf{J}_0(x, y, z)$ — currents associated with $n_p(x, y, z)$, $n_n(x, y, z)$ and $n_0(x, y, z)$, respectively.

\mathcal{C} — rate of creations

\mathcal{A} — rate of annihilations

Vortex number conservation

Total positive/negative vortex number density:

$$Q_P = n_p + n_0 \quad Q_N = n_n + n_0$$

Total positive/negative vortex number conservation:

$$\begin{aligned} \partial_z Q_P + \nabla \cdot \mathbf{J}_P &= 0 & \text{where} & \quad \mathbf{J}_P = \mathbf{J}_p + \mathbf{J}_0 \\ \partial_z Q_N + \nabla \cdot \mathbf{J}_N &= 0 & \text{where} & \quad \mathbf{J}_N = \mathbf{J}_n + \mathbf{J}_0 \end{aligned}$$

Total positive vortex number density:

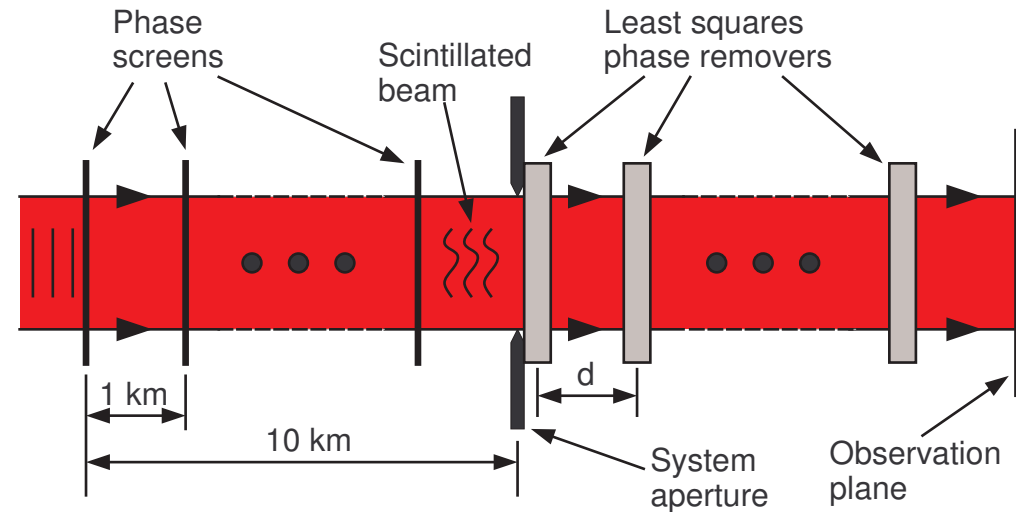
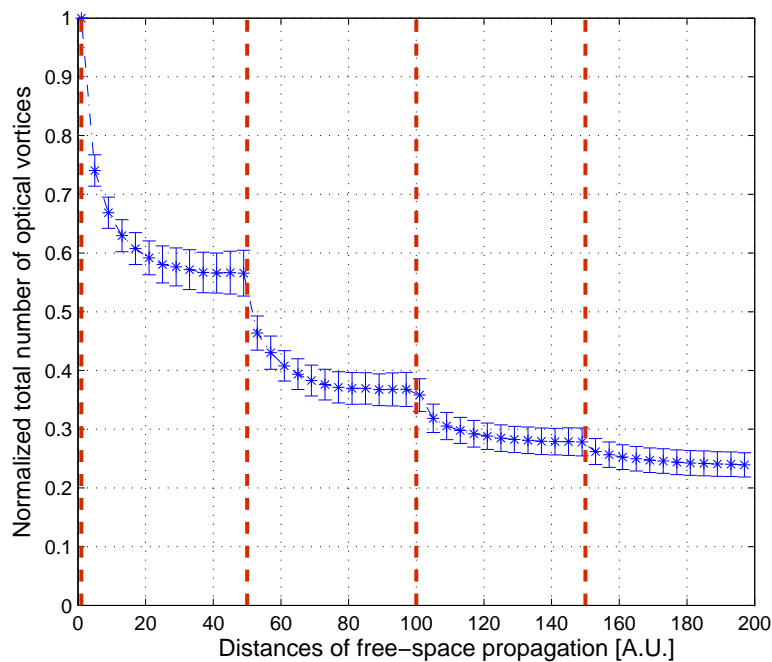
$$V = Q_P + Q_N = n_p + n_n + 2n_0$$

Total vortex number conservation:

$$\partial_z V + \nabla \cdot \mathbf{J}_V = 0 \quad \text{where} \quad \mathbf{J}_V = \mathbf{J}_P + \mathbf{J}_N$$

Disturbing the equilibrium

Removing the continuous phase repeatedly



Initial number of optical vortices is reduced asymptotically until equilibrium is reached.

Homogeneous case

Remove continuous phase \rightarrow reduce $n_0(z)$

\Rightarrow not in equilibrium

Homogeneous + density limitation:

\Rightarrow globally neutral [$n_p(z) = n_n(z)$]

Assume that:

- ▷ Rate of creations is proportional to n_0 (!)
- ▷ Rate of annihilations is proportional to n_p

For homogeneous densities: $\nabla \cdot \mathbf{J} = 0$

\Rightarrow Conservation equations become rate equation:

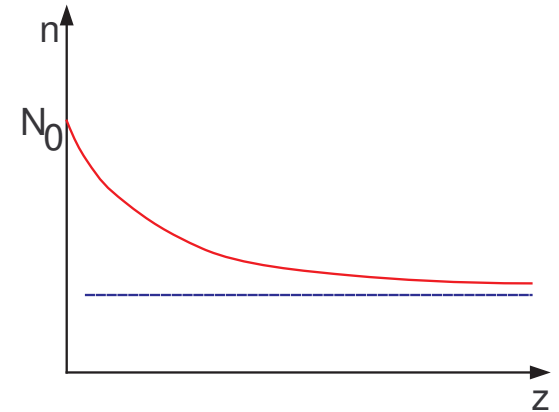
$$\partial_z n_p(z) = \frac{n_0(z)}{\tau_0} - \frac{n_p(z)}{\tau_p}$$

$$\partial_z n_0(z) = \frac{n_p(z)}{\tau_p} - \frac{n_0(z)}{\tau_0}$$

Solution

Conservation of positive vortex number:

$$\Rightarrow n_p(z) + n_0(z) = Q_P(z) = N_0 \text{ (constant)}$$



Solution:

$$n_p(z) = \frac{N_0 \tau_p}{\tau_0 + \tau_p} + \left(n_p(0) - \frac{N_0 \tau_p}{\tau_0 + \tau_p} \right) \exp \left[-\frac{(\tau_0 + \tau_p) z}{\tau_0 \tau_p} \right]$$

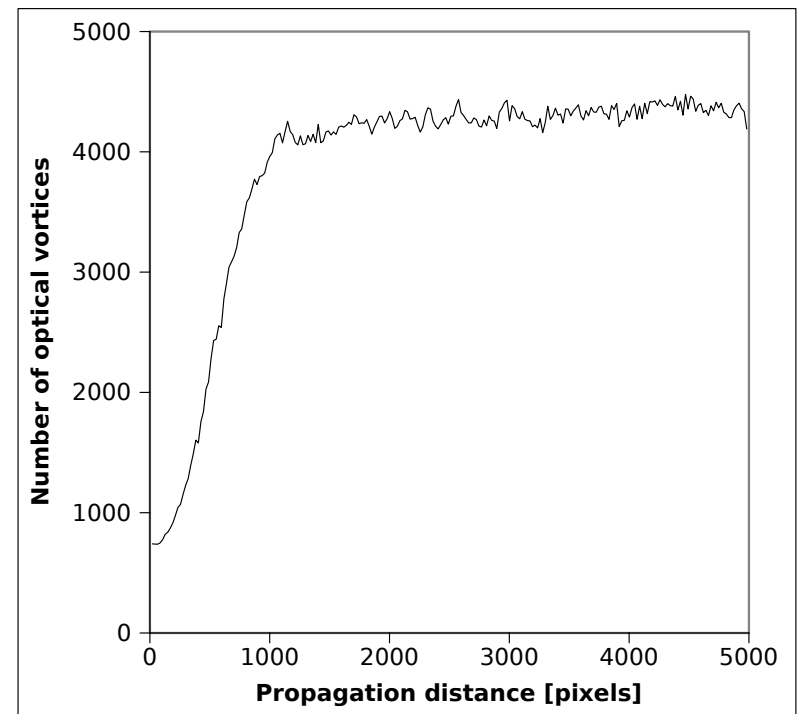
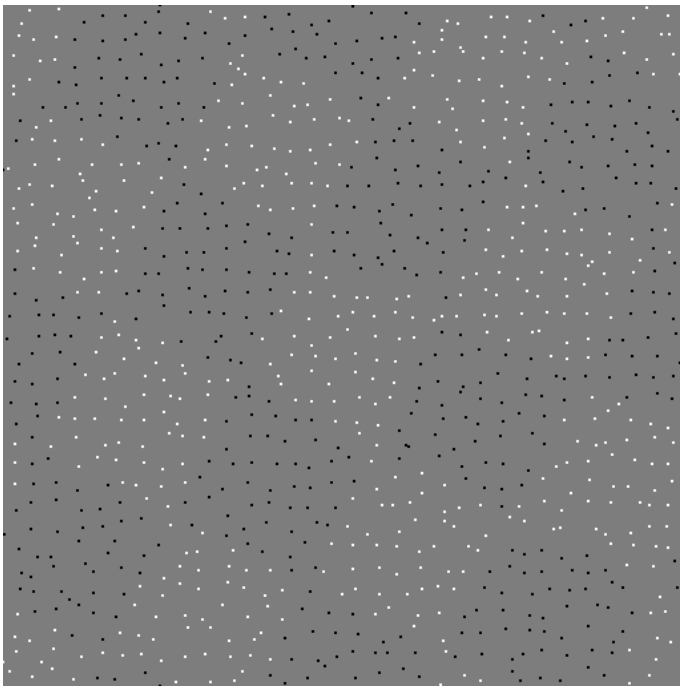
If we assume: $n_0(0) = 0 [\Rightarrow n_p(0) = N_0]$

$$n_p(z) = \frac{N_0 \tau_p}{\tau_0 + \tau_p} + \frac{N_0 \tau_0}{\tau_0 + \tau_p} \exp \left[-\frac{(\tau_0 + \tau_p) z}{\tau_0 \tau_p} \right]$$

Solution qualitatively agrees with observation, but since $n_0(0)$ is not known, one cannot solve for τ_p and τ_0 .

Inhomogeneous case

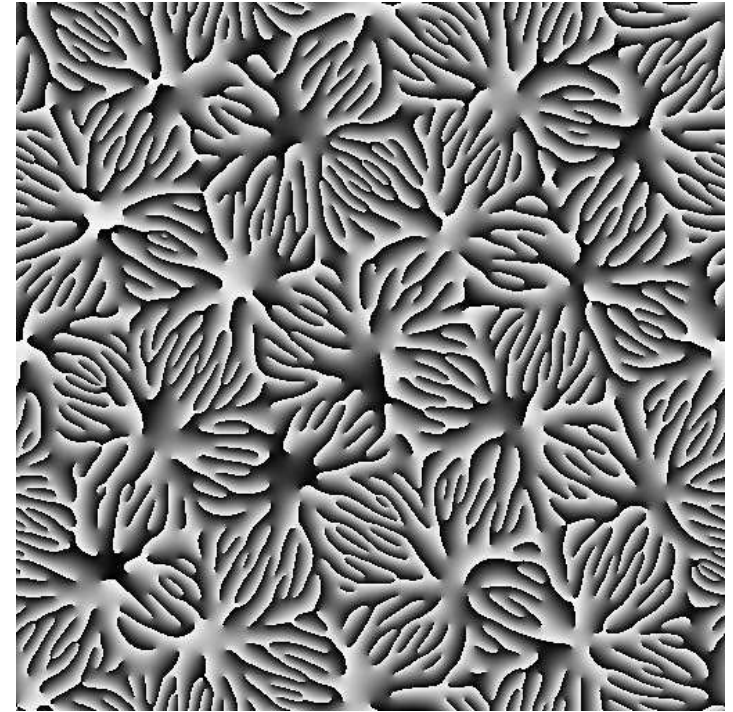
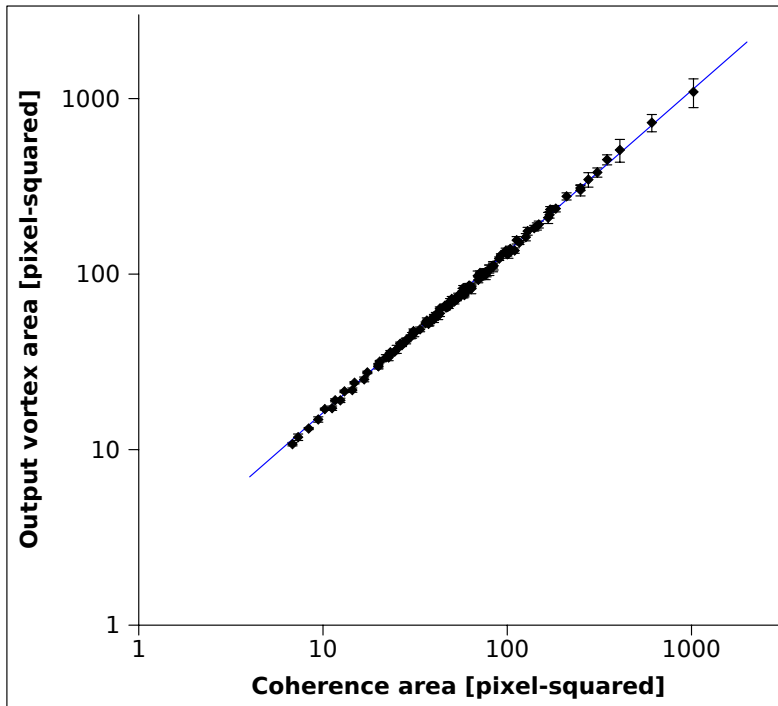
Numerical simulations for densities having regions with different topological charges.



Vortex number increases during propagation.
Restoration scale proportional to A_{in}/λ

Why larger vortex density?

Coherence area \rightarrow autocorrelation peak.



Separated topological charge:

- \Rightarrow higher spatial frequencies
- \Rightarrow narrower autocorrelation peak
- \Rightarrow smaller coherence area
- \Rightarrow larger vortex density

Topological charge density

Total vortex number depends on the hypothetical existence of n_0 .

To avoid n_0 consider the topological charge density:

$$D = n_p - n_n \quad \mathbf{J}_D = \mathbf{J}_p - \mathbf{J}_n$$

Conservation of topological charge density:

$$\partial_z D(x, y, z) + \nabla \cdot \mathbf{J}_D(x, y, z) = 0$$

Diffusion equation

Random motion of vortices → random walk
⇒ Diffusion equation:

$$\partial_z D(\mathbf{x}, z) - \kappa \nabla^2 D(\mathbf{x}, z) = 0$$

where κ is the diffusion coefficient and $D(\mathbf{x}, z)$ is the topological charge density (TCD)

Solutions (exponential decay):

$$D(\mathbf{x}, z) = \exp(-\kappa |\mathbf{a}|^2 z) \cos(\mathbf{a} \cdot \mathbf{x})$$

Rate of decay increases for higher spatial frequencies.

Numerical simulations (1D)

Numerical simulation:
Propagate initial beam
cross-section:

$$D(\mathbf{x}, z = 0) = \cos(ax)$$

→ compute TCDs

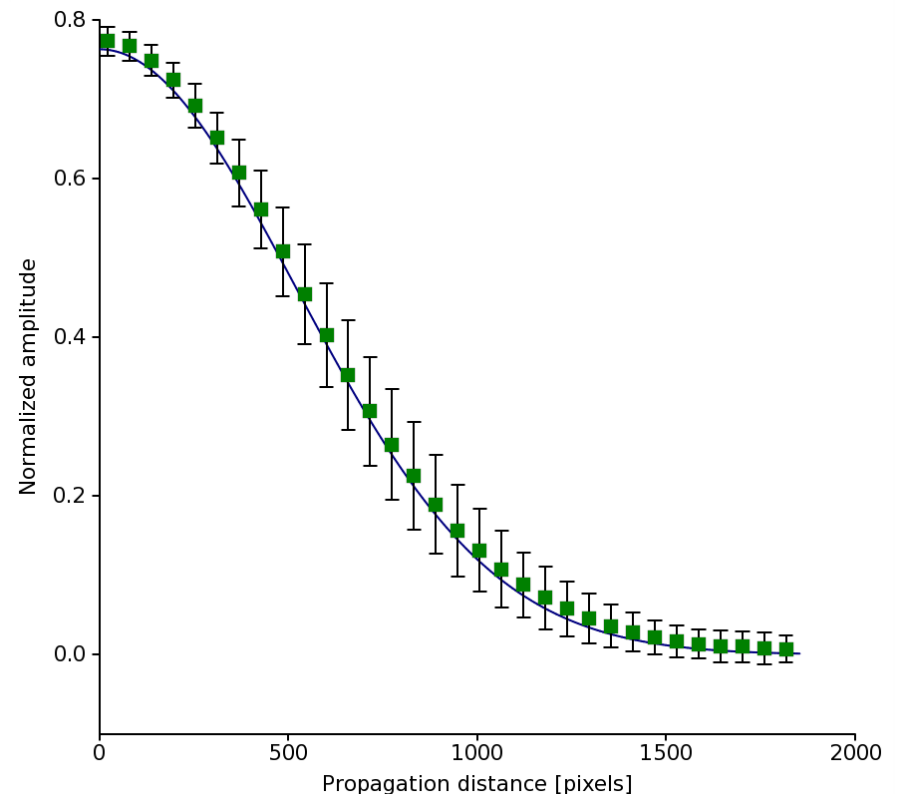
→ extract FT component

Found Gaussian shape!

⇒ broken shift invariance

Modified equation: $\partial_z D - \kappa_0 z \nabla^2 D = 0$

General solution: $\exp\left(-\frac{\kappa_0}{2} |\mathbf{a}|^2 z^2\right) \cos(\mathbf{a} \cdot \mathbf{x})$

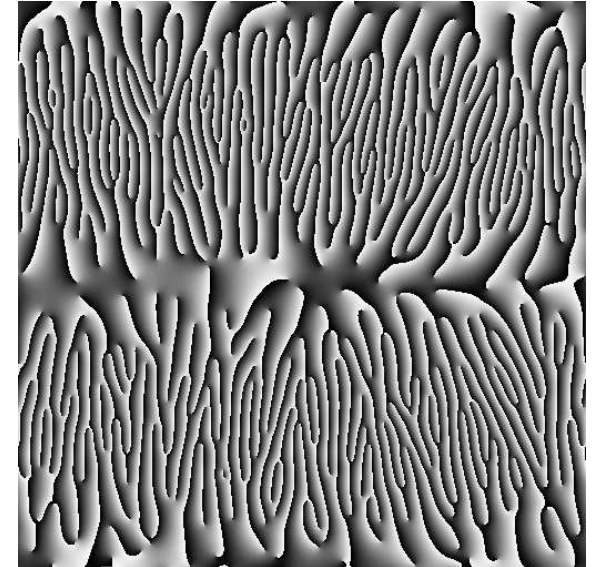
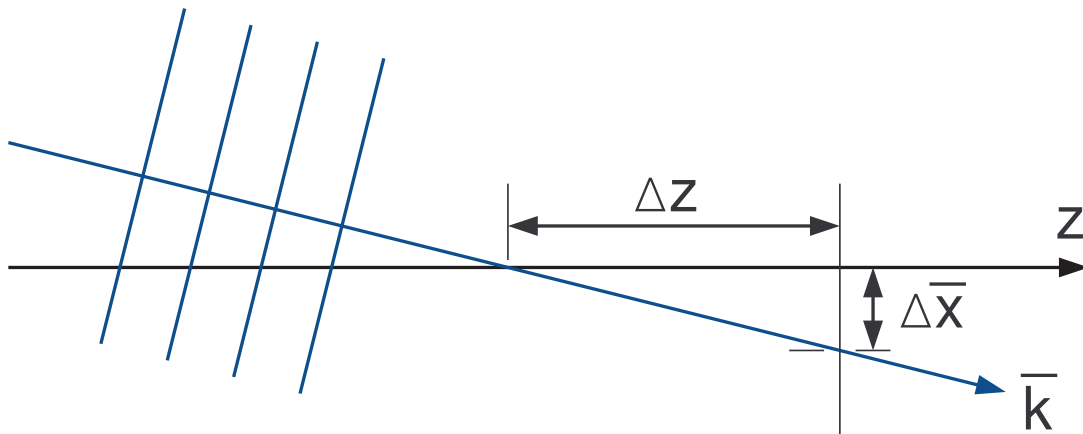


Phase drift

Concentrated topological charge

→ phase slope → sideways drift

$$\Delta \mathbf{x} \approx \frac{-\nabla \theta \Delta z}{k} \quad \text{for } k \gg |\nabla \theta|$$



$$D(\mathbf{x}, z + \Delta z) = D(\mathbf{x} - \Delta \mathbf{x}, z) \approx D(\mathbf{x}, z) - \Delta \mathbf{x} \cdot \nabla D(\mathbf{x}, z)$$

for $\Delta z \rightarrow 0$:

$$\partial_z D(\mathbf{x}, z) = \frac{\nabla \theta \cdot \nabla D(\mathbf{x}, z)}{k}$$

Drift term

Gradient of the phase function: $\nabla\theta = D(\mathbf{x}, z) \otimes \nabla\phi$

Drift term:

$$\partial_z D(\mathbf{x}, z) = \frac{1}{k} [D(\mathbf{x}, z) \otimes \nabla\phi] \cdot \nabla D(\mathbf{x}, z)$$

where \otimes denotes convolution; and

$\nabla\phi$ is the phase gradient of a single vortex:

$$\nabla\phi(x, y) = \frac{y\hat{x} - x\hat{y}}{x^2 + y^2}$$

Full Fokker-Planck equation

$$\partial_z D - \kappa_0 z \nabla^2 D - \frac{1}{k} (D \otimes \nabla \phi) \cdot \nabla D = 0$$

D — topological charge density

κ_0 — dimensionless diffusion parameter

k — wavenumber

ϕ — phase function of a single canonical vortex

Two-dimensional example

Initial distribution:

$$D(x, y, z) = \cos(ax) + \cos(by) \quad \nabla\phi(x, y) = \frac{y\hat{x} - x\hat{y}}{x^2 + y^2}$$

Convolution:

$$D \otimes \nabla\phi = \frac{-2\pi\hat{y}}{a} \sin(ax) + \frac{2\pi\hat{x}}{b} \sin(by)$$

Gradient: $\nabla D = -a\hat{x} \sin(ax) - b\hat{y} \sin(by)$

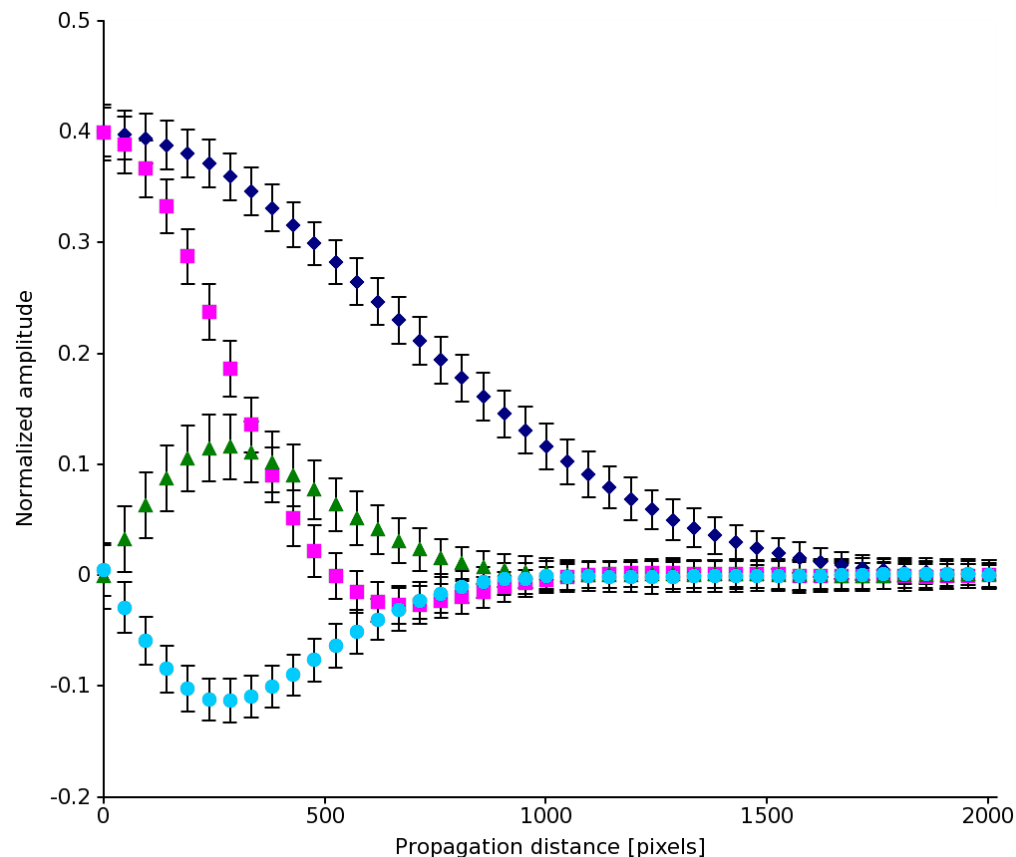
Drift term:

$$(D \otimes \nabla\phi) \cdot \nabla D = 2\pi \frac{b^2 - a^2}{ab} \sin(ax) \sin(by)$$

$$(D \otimes \nabla\phi) \cdot \nabla D = 2\pi \frac{b^2 - a^2}{ab} [\cos(ax - by) - \cos(ax + by)]$$

Nonlinearity

The drift term only contributes for Fourier components with different magnitudes and different directions: $\cos(ax)$ and $\cos(by)$



New Fourier components: $\cos(ax + by)$ and $\cos(ax - by)$ are generated due to the nonlinear drift term.

Conclusions

- ▶ Strongly scintillated beams contain vortex fields that need to be removed to correct the beam.
- ▶ Special phase functions can force isolated dipoles to annihilate, but doesn't work well for vortex fields.
- ▶ The number of vortices are reduced by removing the continuous phase from homogeneous vortex fields.
- ▶ Vortex number increase during propagation of inhomogeneous vortex fields.
- ▶ A vortex plasma model is used to model the behaviour of vortex fields.

More conclusions

- ▷ Vortex fields can be described by a Fokker-Planck equation that contains a drift term and a diffusion term.
- ▷ For one-dimensional distributions the drift term falls away and the result is a heat equation, but the decay follows a Gaussian shape because the system lacks shift invariance.
- ▷ For some two-dimensional distributions the drift term is nonzero and generates new Fourier components due to its nonlinear nature.

Mathematical Optics Team



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