

CLASSIFICATION OF TRUCKS USING CAMERA DATA

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ABSTRACT

Understanding the precise movements of different commodities on South African roads can help in not only describing the logistics sector more accurately, but also in the planning of road infrastructure maintenance and investment. Truck combinations can be classified into several classes broadly associated with different commodity groups, including tautliners, tankers, flatbeds (general freight) and flatbed (containerised freight). Current truck classification systems in South Africa can classify trucks by number of axles and vehicle mass but are unable to determine the combination type and hence commodity group. Video data allows for truck combinations to be classified in more detail using image-based classifiers. The latest developments in deep learning algorithms have made it possible for accurate classification of vehicle types using camera data. A CCTV camera feed of a section of the N3 was provided by the South African National Roads Agency Limited (SANRAL) and was used as a case study to develop a proof-of-concept classifier for tautliner and tanker truck combinations, using a transfer learning approach and the pre-trained ResNet50 classifier. The results indicate good accuracy based on relatively small datasets. Future work will focus on further optimisation and investigating the training dataset requirements in more detail.

Keywords: Heavy vehicles, Trucks, Logistics, Deep learning, Classification, Computer Vision, Transfer Learning, ResNet50.

1. INTRODUCTION

1.1 Background

Freight modes in South Africa include road, rail, air, pipelines and coastal. Road is however the most dominant mode, accounting for 75.88% of South Africa's freight transport in 2013 (Department of Transport, 2017). This can partly be attributed to competitive pricing and flexibility, though policy and legislation have helped influence this as well (Department of Transport, 2017). In 1993, the Department of Transport increased the minimum axial load from 8200 kg to 9000 kg, allowing for more efficient movement of goods by road (Department of Transport, 2017). Even though there is a desire to move freight to rail, it is likely that road freight will remain the dominant mode for the foreseeable future, so implying that much of the country's logistics movements will be via road. It is important therefore that this freight movement be monitored carefully to monitor the state of logistics in the country, and to help authorities plan road infrastructure maintenance and investment.

Detailed knowledge of the types of trucks and associated traffic on the network can help to understand the movement of freight in South Africa, and is useful for economic studies, road planning, maintenance interventions etc. Currently, the South African National Roads Agency SOC Limited (SANRAL) uses a four-class vehicle classification system for toll and infrastructure planning purposes, as summarised in Table 1 (Smith & Visser, 2004).

Table 1: SANRAL vehicle classification

Single loop	Dual loop	Dual loop with axle sensor	Dual loop with sensor (Toll)
None	None	Motorcycle	Toll Class 1
Light	Light	Light motor vehicle	
		Light motor vehicle + trailer	
Heavy	Short Truck	Two axle bus	Toll Class 2
		Two axle single unit	
		Three Axle Unit + trailer (Max axles)	Toll Class 3
		Two axle Single Unit + Trailer (Axles Max)	
		3 Axle Single Unit Including Single Axle Light Trailer	
	Medium Truck	Four or less Axle single trailer	Toll Class 4
		Busses with 5 or more axles	
		Three axle Single Unit and light trailer (more than 4 axles)	
		Five Axle single Trailer	
		Six axle single trailer	
	Long Truck	Five or less axle Multi-trailer	
		Six axle multi-trailer	
Seven Axle Multi-trailer			
Eight or more Axle Multi-trailer			

This classification system differentiates trucks based on number of axles and axle loads. This is useful from a toll and road impact point of view but gives little insight into the types of freight moving on different routes. Therefore, the current information has limited value for logistics studies. In recent years, cameras coupled with image-based classification algorithms have seen substantial growth in performance and application and have been used for a wide range of vehicle-based classification tasks to good effect (Moussa, 2014), including traffic monitoring and accident detection. The technology has the added benefit of requiring little additional equipment (existing CCTV camera feeds can be used), and having very low maintenance requirements compared to, for example, the inductance-based loop detectors currently used (Zhang et al., 2007).

In this work, a Neural Network based classification system was used. Neural networks are a subset of machine learning algorithms, and in this case the specific method of transfer learning was adopted. These are described in more detail in the following sections.

1.1.1 Machine Learning

Machine learning is a subset of the artificial intelligence field, where artificial intelligence describes the use of computers to solve a variety of problems through algorithms of varying complexity. Machine learning is a form of applied statistics that uses computers and algorithms to statistically estimate complex functions (Goodfellow et al., 2017).

Machine learning algorithms can generally be divided into three subsections, namely:

- Supervised learning
- Unsupervised learning
- Reinforcement learning

Supervised learning involves the training of an algorithm using existing labelled data, for it to make predictions on new unseen data (Raschka & Mirjalili, 2017). Supervised learning can be further categorised into classification and regression problems. Regression entails making predictions where the outcome is a continuous value, whereas classification involves outputs that are discrete but unordered (Raschka & Mirjalili, 2017), which is the case for image recognition.

1.1.2 Transfer Learning with Convolutional Neural Networks

Transfer learning is a method of reducing the training requirements of a new classifier, by relying on an existing neural network trained to detect similar classes (Menshaw, 2018). Most of the layers of feature recognition within a neural network identify image features common to most objects, and only the last few layers of the network focus on the object-level identifiers. This means that only the last few layers of the network must be retrained for new classes, while the rest can remain the same. Transfer learning allows for a significant reduction in the size of the training dataset needed for the neural network to converge (Menshaw, 2018) or reach a stable point for the new classification task. This in turn means reduced training time by taking advantage of the prior learning of the network and allows a task specific classifier to be obtained with less resources. This in turn could yield a quicker time between prototyping to implementation of the model.

1.1.3 Previous Work

Several studies have shown the potential for vehicle-type classification through image processing, such as the work of Moussa (2014), in which geometric and appearance attributes are used to classify vehicles with the help of support vector machines (SVM). The idea of using small datasets was explored by researchers who modified a deep VGG16¹ network and trained it on the CIFAR-10 dataset² (Liu & Deng, 2015). The dataset had 60 000, 32x32 pixel colour images separated into 10 classes. The performance was not necessarily state-of-the-art (error rate of 8.45%) but showed the potential of using neural networks to train on relatively small datasets. The conclusion made was that a model that performed strongly for a large dataset could be used to perform well on a small dataset. Larger datasets have a smaller chance of producing a model that overfits the data compared to a model trained on a smaller dataset.

Deep Convolutional Neural Networks (CNN's) like the VGG16 network allow for improved performance because of the increased number of layers to extract features. A downside of these networks is that they exhibit degradation of the training accuracy as the number of layers is increased. Experiments done by the authors showed that the accuracy degradation was not caused by data overfitting. They concluded that the degradation was due to poor optimisation of the algorithm. Researchers showed that this problem could be reduced with the ResNet (Residual Network) family of deep networks (He, et al., 2016). Different configurations of the ResNet network were developed and compared to the VGG

¹ A CNN model at the 2015 International Conference on Learning Representations (ICLR) that improved on AlexNet (Simoyan & Zisserman, 2015)

² The dataset is small relative to the ImageNet dataset of 1.2 million images that was used to train AlexNet in 2012 (Krizhevsky, et al., 2012)

network. Amongst these networks were the ResNet 34/50/101/152³ variations. ResNet 50/101/152 classifiers were considerably more accurate than the ResNet 34 variant.

More recently, transfer learning has been applied to truck classification tasks, using the pre-trained ResNet_152 network (Nezafat et al., 2018). The network was used as a feature extractor and the following 3 supervised classifiers were compared: K-nearest neighbourhood (KNN), a Support Vector Machine (SVM), and a Multilayer Perceptron (MLP). The network was trained on 1500 images of trucks. The two body types were: an intermodal container truck and a closed body truck shown in Figure 1. The images used were taken from a single camera point of view and had no other cars obstructing the captured trucks. Defining the accuracy as the number of correctly predicted images for the test data (images that were not used in the training of the model)⁴, the MLP model achieved an accuracy of 96.5%, with the SVM model coming second with an accuracy of 88% and the KNN model achieving an accuracy of 84,7%.



Figure 1: Sample dataset for truck classification (Nezafat, et al., 2018)

2. OBJECTIVES

The goal of this work was to develop a proof of concept truck classifier for South Africa, based on South African data. The specific objectives were as follows:

- 1) Develop a truck classifier to distinguish between a fuel tanker and container trucks on South African roads.
- 2) Assess the performance of the classifier against the following metrics:
 - Amount of training data. This will assess the effect of the size of the training dataset on classification accuracy and the inherent biases this might introduce due to a smaller diverse set of images.
 - The effects of image resolution. This is a practical consideration which will highlight the hardware requirements for traffic monitoring cameras.

³ These numbers relate to the number of layers in the network. The higher the number after “ResNet”, the higher the number of layers the network has.

⁴ Test and training data images are different from each other to prevent learned biases from affecting the predictions.

- The effects of occlusion and background noise. This will assess the robustness of the system to practical challenges around multi-lane traffic and the positioning of the cameras to minimise occlusion.

3. METHODOLOGY

Freeway CCTV video footage was generously provided by SANRAL in a compressed video format. The CCTV footage obtained was for a section of the N3 between Pietermaritzburg and Durban. The video has a resolution of 800x600 pixels and a frame rate of two frames per second. Processing of the data and development of the classifier was carried out in MATLAB, making use of the Deep Learning and Image Processing toolboxes (Mathworks, 2018).

The transfer learning approach in this work used the ResNet50 model that is fine-tuned and used as a classifier and not as a feature extractor (to feed to a supervised classifier like an SVM). The ResNet50 network was chosen as the base model because of the improvements in accuracy compared with other deep CNN's. The model has more layers compared to the ResNet34 network and less layers than the other ResNet networks. Also, work done by Nezafet (2018) has shown that a ResNet model could be used successfully on a relatively small dataset.

3.1 Pre Processing

Raw image data usually require pre-processing to yield optimal performance (Raschka & Mirjalili, 2017). Hence, pre-processing was carried out on the video data before processing. Convolutional Neural Networks such as ResNet-50 typically require input images with a 1:1 aspect ratio and ResNet-50 requires input images of resolution 224x224 pixels. Images were cropped to the correct aspect ratio, then if images were smaller or larger in resolution than 224x224, they were scaled accordingly.

For supervised machine learning, training and validation images must be labelled, typically through a manual process. This is the most essential part of supervised learning and special care needs to be taken when the images are labelled to avoid mislabelling. In this work, the images were sorted into folders according to the classes after the pre-processing procedure. The data was then sorted into training, testing and validation sets. "Data hygiene" was emphasised so that the testing data set was only used for testing the classifier and not the training process as well. A breakdown of the image datasets is shown in Table 2.

Table 2: Training network data split

Dataset	Percentage	Number of images
Training	60%	177
Validation	20%	29
Testing	20%	29
	Total	294

The pre-trained network was added to the workspace. Once the network was loaded, the size of the first input layer was retrieved in order to further condition the images from the datasets. The first input layer of the pre-trained ResNet50 network has a dimension of 224x224x3. The images were scaled to this resolution.

3.2 Replacing network layers

The next step was to find the layers of the network which will be replaced in the transfer learning task. The final three layers are:

- A “fully-connected” layer (in which every neuron in one layer is connected to every neuron in the next layer).
- A “softmax” layer (a type of “loss” layer, through which numerical inputs are passed through a suitable loss function to create a set of probabilities which sum to 1).
- A classification (or output) layer, which contains the resultant classification results.

These layers allow the network to give predictions according to the number of classes provided. The base model has a fully connected layer with a dimension of $1 \times 1 \times 1000$ because it was trained to classify 1000 different classes. In this case, the model needs to classify 2 classes.

Table 3 shows the last layers of the ResNet50 pre-trained network. Namely, the fully connected, softmax and classification layers. As described above, the final 3 layers are related to the number of classes to be classified. The modified model will give predictions from 2 classes. Hence, layer 175 will be replaced by a fully connected layer that has a dimension of $1 \times 1 \times 2$ followed by the softmax layer with the same dimension.

Table 3: Base ResNet50 network final layers

Layer number	Layer name	Layer type	Dimension ⁵
175	'fc1000'	Fully connected	$1 \times 1 \times 1000$
176	'fc1000_softmax'	Softmax	$1 \times 1 \times 1000$
177	'ClassificationLayer_fc1000'	Classification	

3.3 Training Options

The training options are where the “hyper-parameters” are set. Depending on the optimisation algorithm used – i.e. stochastic gradient descent (SGD), adaptive moment estimation (ADAM) etc. – the training options vary. For this work, SGD⁶ was used, which requires the following options to be set (amongst others):

- How the learning rate changes
- The maximum number of iterations
- The minibatch size
- The validation frequency

The training options used are summarised in Table 4.

Table 4: ResNet50 training options

Minibatch size	10
Number of epochs	6
Learning rate	0,0003
Validation frequency	19

⁵ These dimensions relate to the size of each layer represented by a 3-dimensional matrix.

⁶ ADAM tends to generalise more than SGD, which would introduce bias into the model that will affect training and testing accuracy (Wilson, et al., 2017)

4. RESULTS AND DISCUSSION

4.1 Results

After running the training process, the validation and testing accuracy were reported as 96.55% and 98.86% respectively. The accuracy and “loss rate” are useful performance metrics for the classifier. The accuracy represents the percentage of correct predictions in an iteration (or epoch) as the model changes. The cost/loss function (called loss rate) represents the error of the model. The aim is to minimise the loss function and maximise the accuracy of the model through the training iterations.

Figure 2 shows the accuracy and loss rates for both training and validation of the classifier during the training process. It is clear how the model converges to a stable solution after 4 epochs for the training process. The loss and accuracy values for the validation process also reach a solution at the same number of epochs with oscillating values. The training process could be stopped after 4 epochs as a form of an early stopping criteria if the training loss and accuracies are used. This is because the training loss and accuracy are observed to maintaining the same levels of accuracy. This would allow the training to be stopped earlier and allow a faster optimisation process for the training model. In this case the process was run for 6 epochs. The training process ran for 9 minutes and 38 seconds.

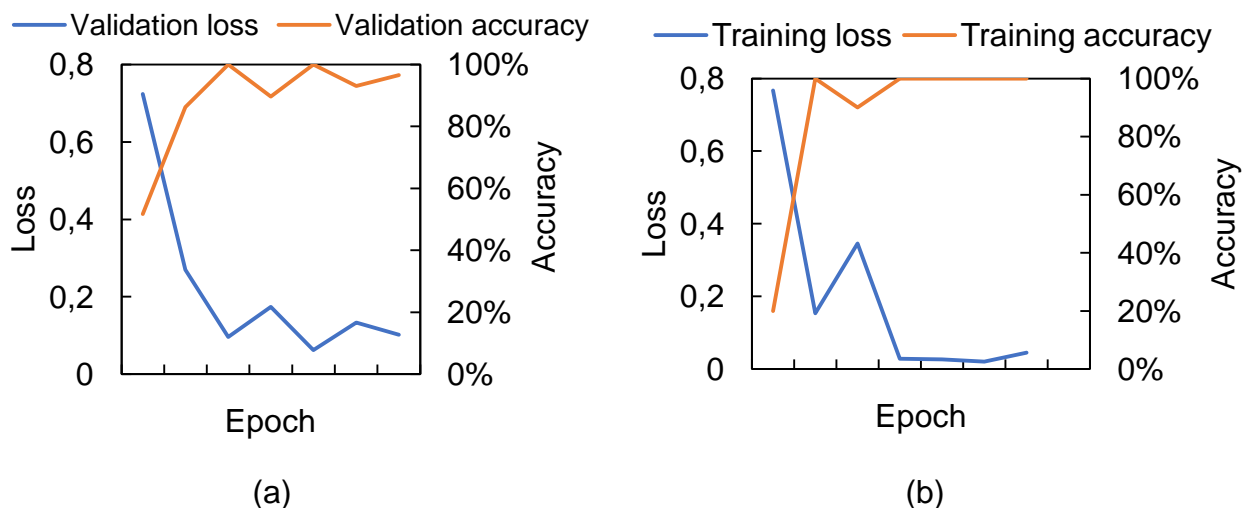


Figure 2: Training process of network, (a) testing dataset and (b) validation dataset

Figure 3 shows selected classified images resulting from the testing, and for each the classifier certainty is also shown. These images were solely from the testing dataset, and so were not “seen” during the training process, thus maintaining data hygiene. All the images were classified correctly. One result however is borderline, the tautliner on the bottom right, which was correctly classified but with an accuracy of 50.2%. This means that the algorithm gave a 49.8% probability of the image being a tanker truck. This may be due to the resolution of this image, as it had a low initial resolution, which was scaled up for training. Additionally, there is evidence of some occlusion from a car in front of the truck, which may also have influenced the result.

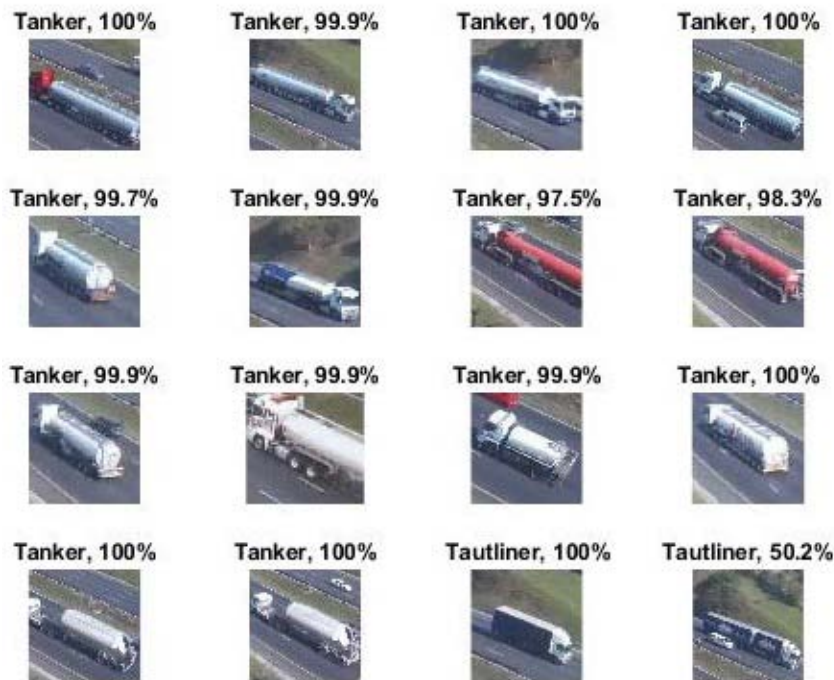


Figure 3: 16 image classifications from the retrained ResNet-50 classifier

Overall, an accuracy of 98.86% was produced from the test dataset. This is a very high accuracy, though this is only a very small dataset. Though the result is promising as a proof of concept. The testing accuracy of 98.86% compares well previous work. Previous work on truck classification achieved a 96.5% accuracy rate (Nezafat et al., 2018). The higher accuracy achieved here could be attributed to the lower number of images in the dataset. Having a small sample size means that there are less images that test the model's limitations. Another factor could be the specific classes of truck being classified. The classes in this paper have distinct appearances compared to the trucks that were studied in the work of Nezafat et al. The model shows that for the given camera angle and training data, it can classify the trucks reasonably accurately from the small training data.

Figure 4 shows an example of a misclassified image. The first image was misclassified as a tanker. This can possibly be attributed to its relatively low resolution (100x100 compared to 271 x 271 for the image on the right) or to how the cropped image has excluded parts of the rear trailer.

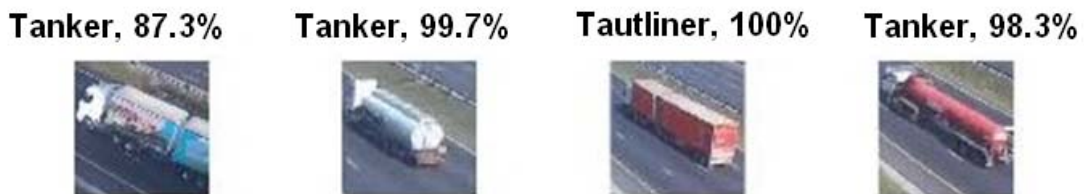


Figure 4: Classified images with misclassification

This suggests a potential sensitivity to image resolution, where the misclassified image has a relatively low resolution. There is potentially also a sensitivity to the extent of the full truck visible in the training and/or test images; in the misclassified image the vehicle is partially cropped due to the fixed aspect ratio of the bounding box. These variations and sensitivities should be explored in future work, so as to identify optimal camera positioning and resolution to ensure that the furthest vehicles in the field of view are suitably classified.

These variations in viewpoint, resolution, degree of crop etc will be unavoidable to an extent in any implementation of such a system. However in the current proof-of-concept experiments the system performed reasonably well against these variations, and so it seems possible that these challenges can be addressed. The optimal balance between performance and hardware requirements may also need to be sought.

5. CONCLUSIONS AND RECOMMENDATIONS

5.1 Conclusions

- 1) The modified ResNet50 network, retrained on CCTV image data from SANRAL, demonstrated an accuracy of 98.86%. This is a promising result for a proof of concept of a general camera-based truck classification system for South Africa.
- 2) The work demonstrates the advantages of transfer learning when training data is limited. In this case a relatively small dataset of 294 images was used to train a two-class truck classifier using a pre-trained ResNet50 network.
 - a) Effects of image resolution were noteworthy. It is better to downscale an image to the input size of the network as compared to upscaling it. Upscaling results in reduced effective resolution, which negatively impacts the classification accuracy. This means that existing sources that could provide input data that allows the images to be downscaled is preferred (i.e. high resolution sources). Low resolution video sources that require upscaling of images, especially after cropping, is not preferable. This would need to be taken into account when specifying and locating the cameras and associated hardware in practice.
 - b) Occlusion and background noise had a relatively small effect on the performance of the classification. This could be because the underlying pre-trained ResNet-50 network has already been trained on a wide variety of scenarios, including those with occlusion. This means that the types of training images required in the dataset could be increased by not discarding occluded images. It also expands the options for locating cameras in practice.

5.2 Recommendations

The performance of the network on small datasets needs to be further investigated. The network performs well on this small set but the robustness of it can be improved. More training data would be beneficial, but an investigation into precisely how much training data is required would be valuable. The next step is to train the classifier on additional truck classes, such as flatbeds, car-carrier, side-tippers etc. Additional training data may be required, potentially from different road sections.

The effect of camera position and orientation relative to the traffic requires further investigation. It would be better if a classifier were trained on a variety of views, such that a single classifier could be used by all traffic cameras regardless of location and orientation. Although this opposes the statement made prior in the conclusion, if a classifier that can be used at any given angle and orientation has excellent performance, this would remove the need for strategic placement of the camera and thus means that existing infrastructure that meets the resolution requirement could be used. The other option of requiring a specification orientation and placement would yield good results with the given limitations and costs that are attributed to attaining such infrastructure. A study on these could yield interesting results in terms of the validity of a given infrastructure and associated costs that are incurred in modifying it.

Further work on making the identifications faster could be considered. Detectors such as the Region Convolutional Neural Networks (R-CNN) and the family of fast and faster R-CNN could be looked at for their applicability. Traditional CNNs have a problem when it comes to the spatial location of the object of interest in a given frame, hence why the data needed to be cropped so that only the object of interest in the frame. R-CNN's address this problem by allowing the algorithm to automatically create bounding boxes around objects of interest, avoiding the cropping step. This means that the amount of work needed to prepare the data can be reduced concurrently with the time and financial costs associated with this process as it is a manual intensive process for supervised learning algorithms.

6. ACKNOWLEDGEMENTS

The authors would like to thank SANRAL for providing the CCTV video footage for use in this work. This work was partially funded by the Department for Science and Technology, through the CSIR's Parliamentary Grant investment.

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